

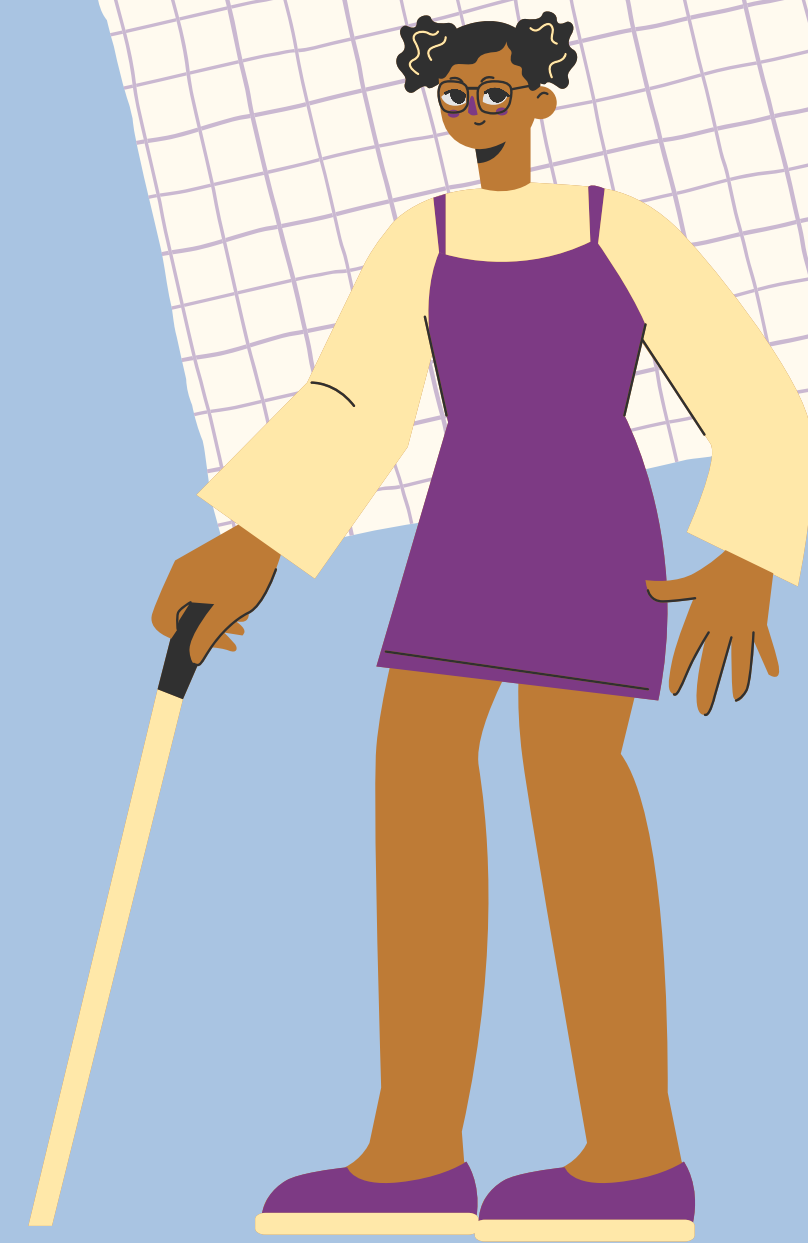




"DISABILITY"

Disability is not a bad word.

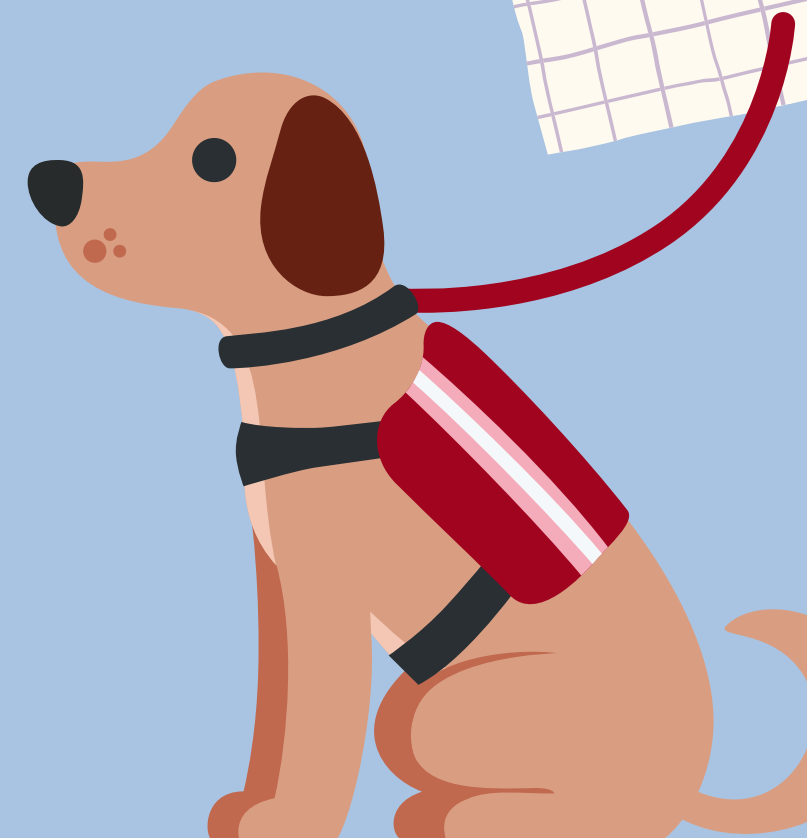
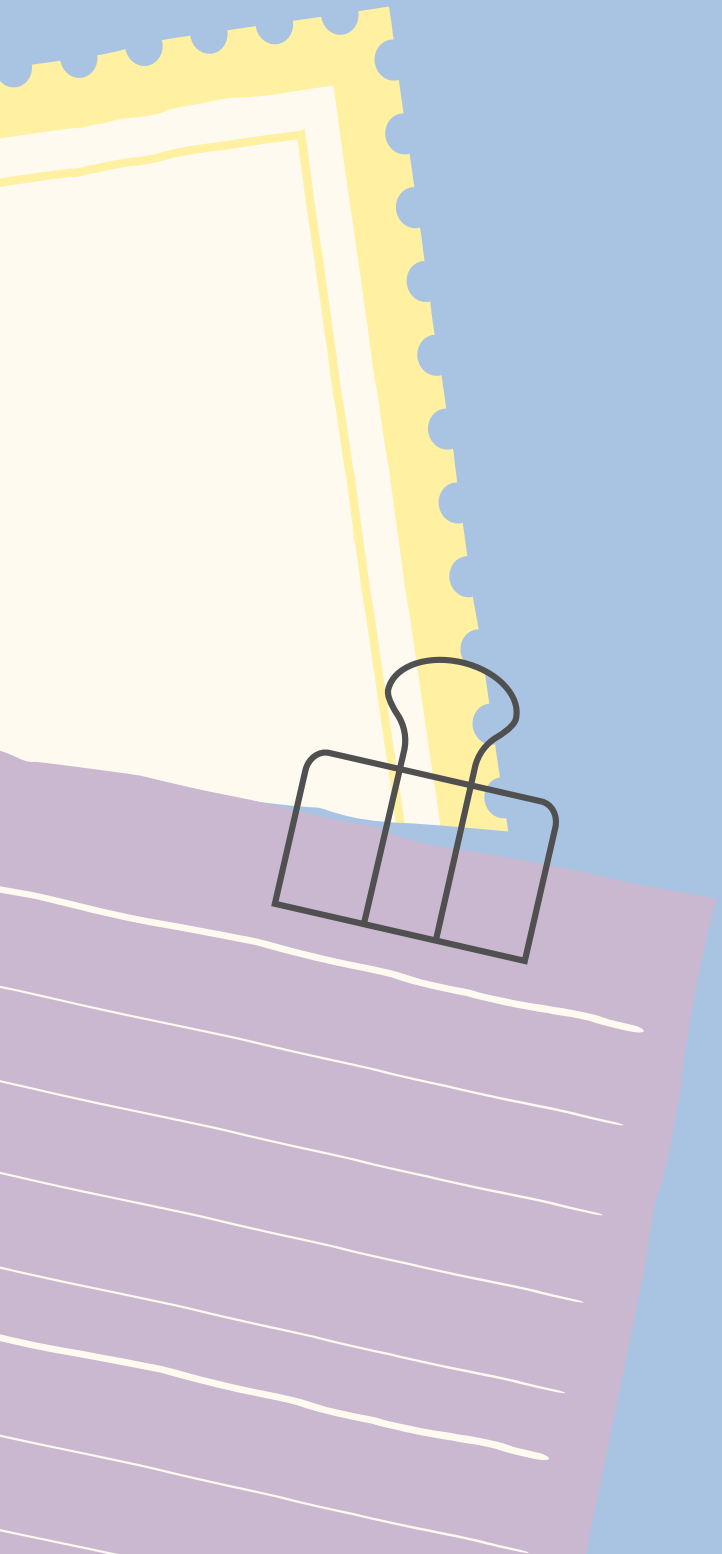
Awareness helps to break down barriers to the acceptance and welcome the inclusion of disabled people.





LINGUISTIC / CULTURAL COMPETENCY


(GOALS)

- Explore linguistic and cultural stereotypes
- Understand personal biases and stereotypes
- Navigating relationships and social situations
- Allieviate discomfort from misunderstanding
- Create access to everyone's individual sense of purpose







Responsibility: The ability to make constructive and healthy choices about personal behavior and social interactions.

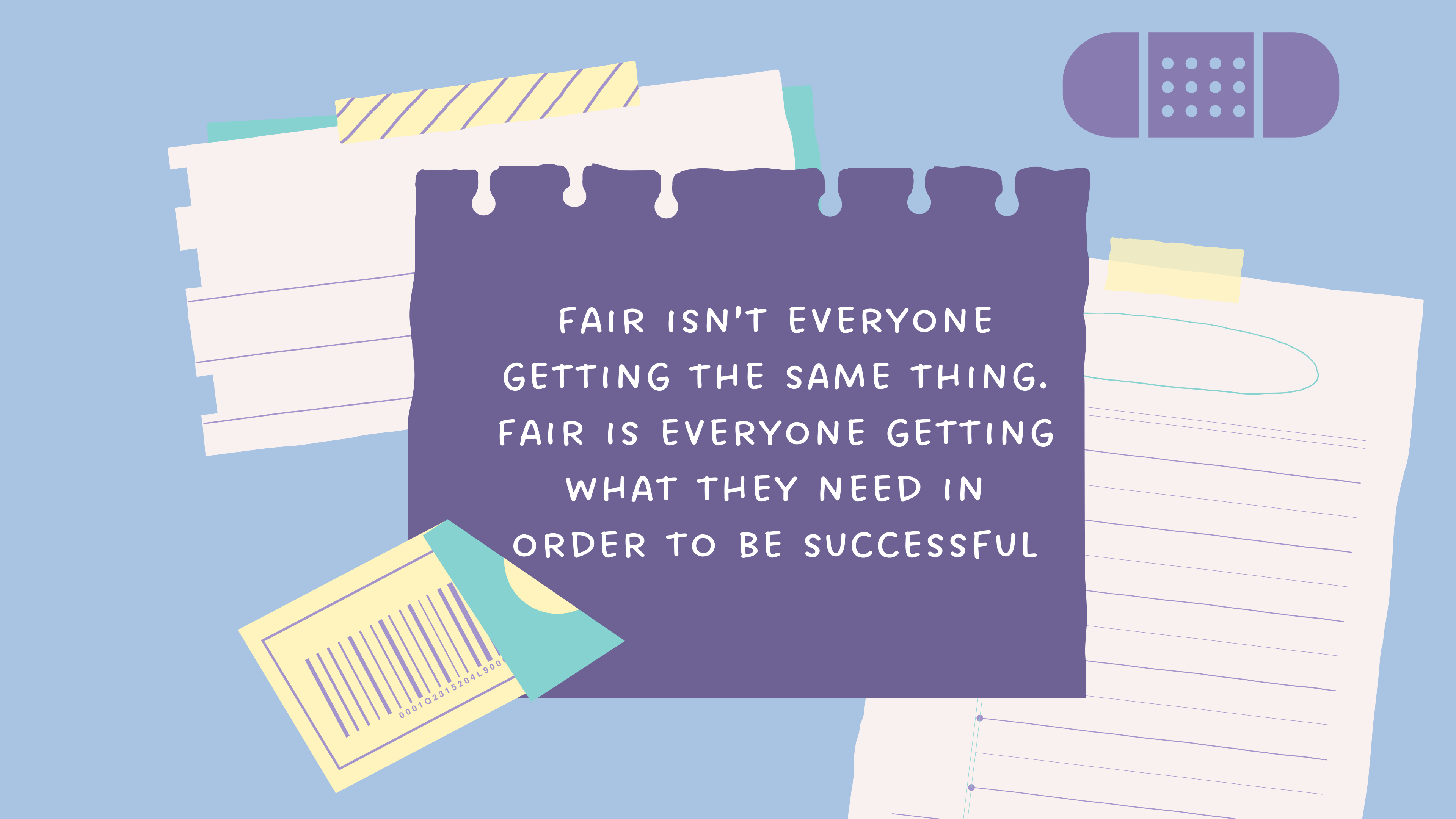


Respect: Recognizing one's emotions, thoughts, and values. The ability to know your strengths and weaknesses and have self-confidence.



Relatability: The ability to understand to and empathize with others, including those with backgrounds different than yours.





FAIR ISN'T EVERYONE
GETTING THE SAME THING.
FAIR IS EVERYONE GETTING
WHAT THEY NEED IN
ORDER TO BE SUCCESSFUL

CURIOSITY

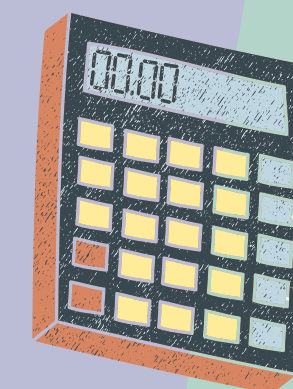
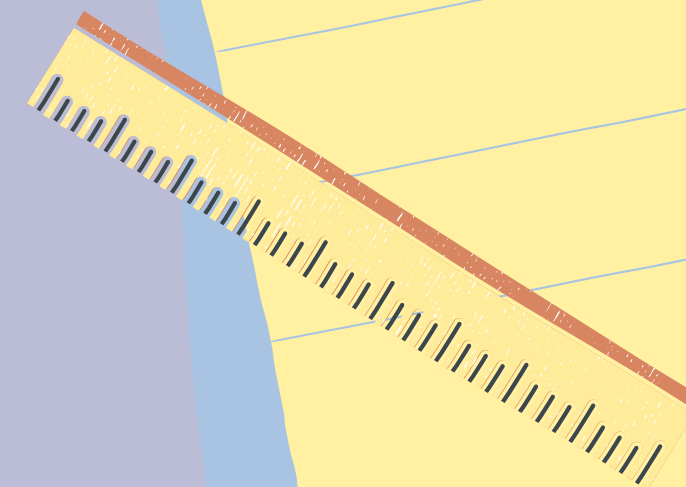


CURIOSITY IS NORMAL. YOU MAY BE CURIOUS ABOUT A PERSON WITH A DISABILITY AND WANT TO KNOW MORE. DESPITE YOUR CONCERN, PLEASE RESPECT THEIR PRIVACY AND ALLOW THEM TO DISCUSS THEIR SITUATION IF AND WHEN THEY FEEL COMFORTABLE DOING SO.



INTERACTING WITH DISABLED PEOPLE

(ETIQUETTE EVERYONE SHOULD KNOW)



DO



1. USE TERMS AND LANGUAGE THEY FEEL COMFORTABLE WITH, ASK IF YOU ARE UNSURE
2. ADDRESS THE PERSON WITH A DISABILITY WHEN TALKING TO/ABOUT HIM OR HER
3. ASK IF A SPACE IS ACCESSIBLE
4. ENUNCIATE CLEARLY, DO NOT YELL
5. BE PATIENT

DO NOT



1. FORCE DISCLOSURE OF DISABILITY (HOW OR WHAT)
2. PROCEED WITHOUT ACCOMMODATIONS
3. TOUCH A PERSON'S MOBILITY EQUIPMENT
4. ASK INVASIVE QUESTIONS WHEN FIRST MEETING
5. ASSUME ACCOMMODATIONS WITHOUT ASKING
6. MOCK OR REPEAT BEHAVIORS

UNIVERSAL DESIGN:

DESIGNED TO BE USABLE

BY EVERYONE WITHOUT

THE NEED FOR

ADAPTATION OR

ADDITIONAL DESIGN

INTUITIVE DESIGN

Making products easy to use so that customer will understand how to use it without much effort.

ENVIRONMENTAL DESIGN

When devising plans, programs, policies, buildings, or products: the process of addressing surrounding environmental parameters.

INCLUSIVE DESIGN

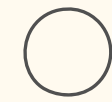
Adaptations and efforts are made to make a space accessible for everyone.

THE 5 SENSES

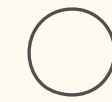
and the purposes they serve



How could you adapt these senses?



SIGHT



SMELL



HEARING



TASTE

+

FEELING

Your paragraph text

UNKNOWN IMPAIRMENTS / HIDDEN DISABILITIES



SPEECH/LANGUAGE IMPAIRMENTS

These types of impairments encompass conditions such as stuttering, impaired articulation, language impairment, or voice impairment.



VISUAL IMPAIRMENTS



There is a wide spectrum of the severity of visual impairments. Individuals with visual impairments may use a cane, a guide dog, special glasses, or other aids to help them navigate the world.



Physical disabilities include amputees, spinal injuries, birth differences, limb or facial differences, or anyone with mobility issues.



PHYSICAL DISABILITIES





Two terms are appropriately used for identifying someone with hearing loss: deaf or hard of hearing. There is a broad spectrum of the severity of hearing loss; typically, people who can hear some are hard of hearing, and those with severe hearing loss are considered deaf.

HEARING LOSS/DEAFNESS

"LITTLE PERSON / PERSON WITH DWARFISM"

Dwarfism is short stature that results from a genetic or medical condition. Dwarfism is generally defined as an adult height of 4 feet 10 inches or less.



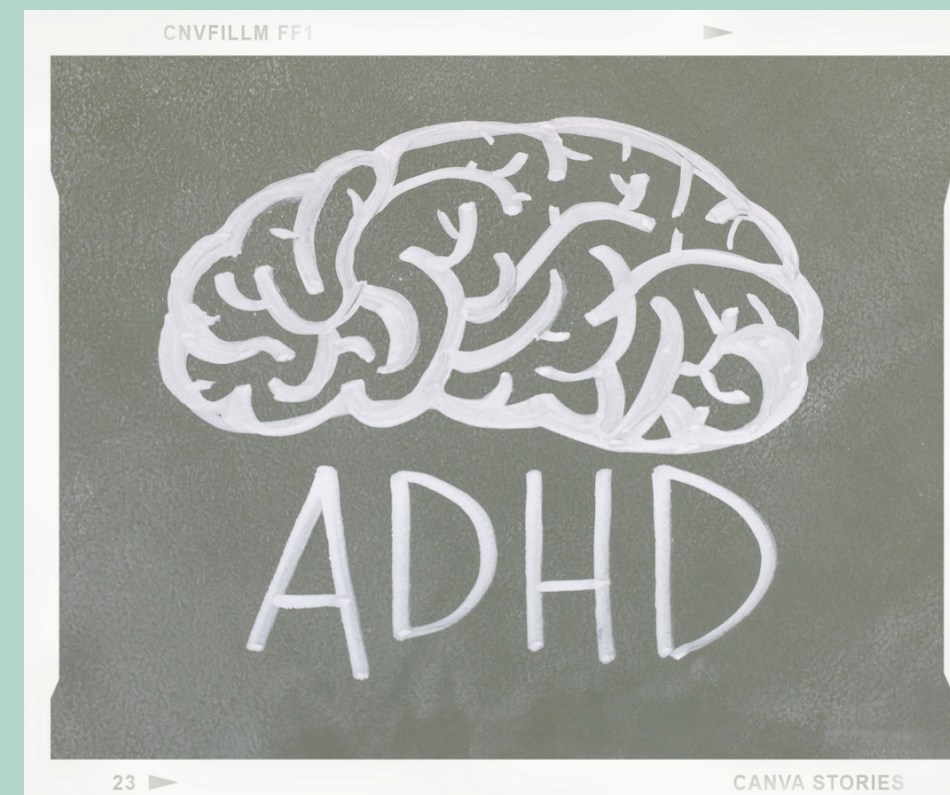
NEURODIVERGENCY

(someone whose brain processes information in a way that is not typical of most individuals)



Autism is a social developmental disability. A person who lives with autism may have trouble with social, emotional, and communication skills. Some people with autism avoid eye contact or stim.

ADHD is one of the most common neurodevelopmental disorders of childhood. Individuals with ADHD may have trouble paying attention, managing time, and controlling impulsive behaviors.

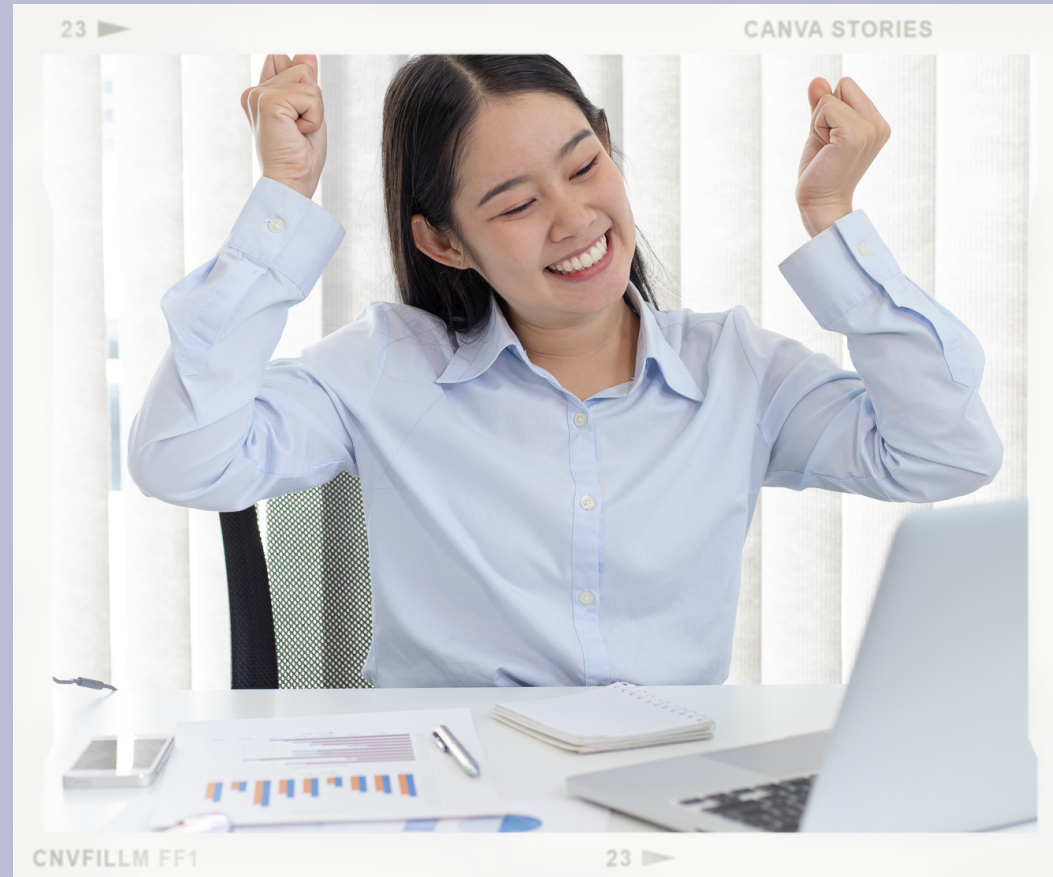


MENTAL HEALTH

Mental illness has a significant, adverse and long-term effect on your ability to carry out normal day-to-day activities



BEHAVIORAL, SOCIAL, AND EMOTIONAL IMPAIRMENTS



Emotional and behavioral disabilities (EBD) result from many factors but can manifest in challenges in self-regulation and communication. Social/emotional impairments affect someone's ability to maintain positive relationships and interact in social situations following expected norms.

WHAT ARE ACCOMODATIONS?

An alteration of environment, curriculum format, or equipment that allows an individual with a disability to gain access to content and/or complete assigned tasks.



EXAMPLES OF ACCOMMODATIONS INCLUDE:

- SIGN LANGUAGE INTERPRETERS FOR STUDENTS WHO ARE DEAF
- COMPUTER TEXT-TO-SPEECH COMPUTER-BASED SYSTEMS FOR STUDENTS WITH VISUAL IMPAIRMENTS OR DYSLEXIA
- EXTENDED TIME FOR STUDENTS WITH FINE MOTOR LIMITATIONS, VISUAL IMPAIRMENTS, OR LEARNING DISABILITIES
- LARGE-PRINT BOOKS AND WORKSHEETS FOR STUDENTS WITH VISUAL IMPAIRMENT





THERAPY/ CONCILING

WHAT IS THERAPY?

SPEECH THERAPY

EDUCATIONAL THERAPY

PHYSICAL THERAPY

VESTIBULAR THERAPY

GUIDANCE THERAPY

COGNITIVE THERAPY

SENSORY THERAPY

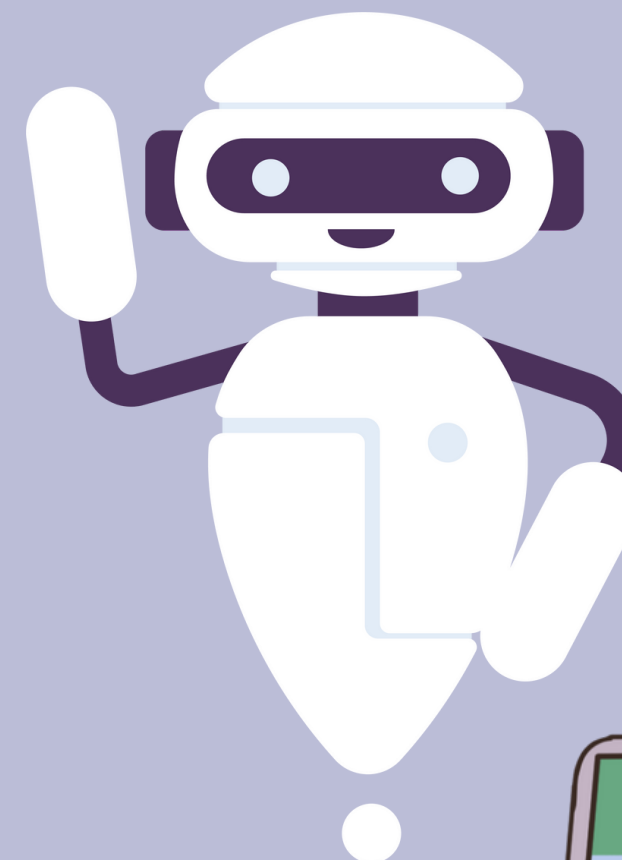
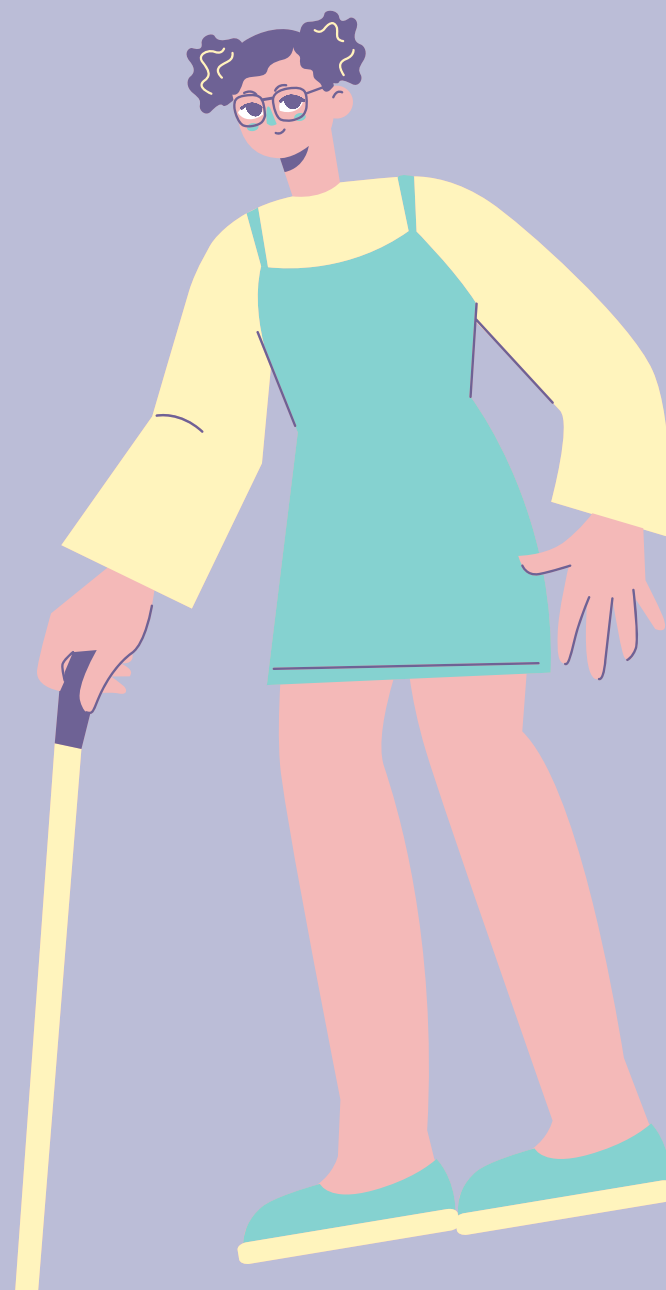
BEHAVIOR THERAPY

EDUCATIONAL THERAPY

SUBSTANCE THERAPY

MENTAL/EMOTIONAL THERAPY

ASSISTIVE TECHNOLOGY



25%
of people



ARE DISABLED



ADAPT

